

## Welcome to the Help Program for the Microsoft Interactive CD Sampler

### Tip ⇨

#### How to Use this Help Program

The Microsoft Interactive CD Sampler is a multimedia product shopping guide designed to give you quick access to a variety of information about the latest products available from Microsoft. With this Sampler, you can experience parts of some of Microsoft's hottest new products by trying out the trial versions available on this CD.

### Note ⇨

To achieve optimal performance from the Microsoft Interactive CD Sampler please close all other applications.

[Accessing the Product Catalogs](#)

[Achieving the Best Display](#)

[Setting Options for the Interactive CD Sampler](#)

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## How to Use this Help Program

The topics in this Help Program can provide easy solutions to some commonly asked questions.

### To display a Help topic:



#### WITH THE MOUSE

- ▶ Move the mouse pointer to the underlined Help topic,
- ▶ Click the left mouse button.



#### ON THE KEYBOARD

- ▶ Press TAB until you highlight the underlined Help topic
- ▶ Press ENTER.

### Related topics

[Getting Around in the Microsoft Sampler](#)

## **Accessing the Product Catalogs**

You can also learn about many of Microsoft's products by viewing the four Product Catalogs featured on this CD. In the catalogs, you'll have the chance to read product overviews and features and/or view demos, right on your home computer, according to your own interests and at your own pace. There is a catalog specific to each of the different worlds of Microsoft's Interactive CD Sampler.

### **To access a Product Catalog**

1. Go to the world of your choice.
2. Click on the Catalog button.

### **Related topics**

[Problems Viewing the Trials, Videos, or Demos](#)

## Achieving the Best Display

### Note

To achieve optimal performance from the Microsoft Interactive CD Sampler please close all other applications.

The optimal computer settings for the Interactive CD Sampler are 256 colors and 640 X 480 resolution.

### To change your computer's settings:

1. Click the **Start** button and choose **Settings Control Panel**.
2. Choose **Display**.
3. In the **Display Properties** dialog box select the **Settings** tab.
4. Select **256 Color** from the drop down list under **Color Palette**.
5. Under **Desktop** area, drag the slider to **640 by 480 pixels**.
6. Choose **OK**.

### Related topics

[Problems Viewing the Trials, Videos, or Demos](#)

[Technical Support](#)

[Setting Options for the Interactive CD Sampler](#)

## Setting Options for the Interactive CD Sampler

You can adjust many of the options in this sampler, such as turning off the narrator or automatically skipping the introductory movie.

### To set the options for the Sampler:

1. Click the **Accessories** button on the main screen.
2. Click on the Army Knife in the **Accessories Briefcase**.
3. Change the options of your choice.
4. Choose **OK**.

With the **Timeout Settings** you can determine what happens when a certain amount of time has passed, in which no mouse or keyboard activity occurred. You can choose from the following options:

<b>Length:</b>	<b>Use this field to:</b> Set the amount of time (in minutes) the application must sit idle before a timeout event occurs.
<b>Restart Movie after Timeout:</b>	<b>If this option is checked:</b> The introductory movie will replay and the main screen will rebuild if a timeout occurs while the user is on the main screen. This setting does not impact timeouts on the secondary screens.  <b>If this option is unchecked:</b> Then each world button highlights and a narration is played for each button if a timeout occurs on the main screen. On secondary screens the intro narration for that screen will replay during a timeout.

With the following options you can also to turn off the narrator or skip the introductory movie:

<b>Enable Narration:</b>	<b>If this option is checked:</b> Narration will play when appropriate.  <b>If this option is unchecked:</b> No narration will play and the user will only hear the background music loops.
<b>Play Movie at Startup:</b>	<b>If this option is checked:</b> The introductory movie will play each time you start the sampler.  <b>If this option is unchecked:</b> The introductory movie will not play at startup but will play during timeouts and if the <b>Replay Movie</b> button is clicked.

### Related topics

[Achieving the Best Display](#)

[Help, Exit and Other Useful Buttons](#)

[Technical Support](#)

## Getting Around in the Microsoft Sampler

There are five main areas in the Microsoft Sampler. Choose a product to view from within any of the five worlds of the Microsoft Interactive CD Sampler by clicking on it with the left mouse key. You can then choose the product about which you would like to learn more by clicking on the product's name.

From each area within the sampler you always have the opportunity to access this Help program or exit the Sampler by clicking on either the Help or Exit buttons with the left mouse key.

### Note

When you first start the Sampler, you will be shown a brief introductory movie. You can exit this movie at any time by pressing ESC.

The five worlds of the Microsoft Interactive CD Sampler are:

#### ▶ **Games Arena**

Play in this world awhile and try your hand at spine chilling new games like Deadly Tide, Monster Truck Madness and HellBender.

#### ▶ **Hall Of Knowledge & Culture**

Wander around for a sampling of the very latest in reference, mapping and personal interest software: Encarta Encyclopedia, Automap Trip Planner, Bookshelf... and more.

#### ▶ **Productivity Central**

Let Microsoft Picture It!, Greetings Workshop, Automap Streets Plus, and other great products give you a boost in productivity and creativity. See these amazing new products and more!.

#### ▶ **Kids' World**

Visit a wonderland of games and educational software just for kids. Check out 3D MovieMaker. Take a ride on a Magic School Bus. Find out how EasyBall can make software easier and more fun for even the youngest computer users.

#### ▶ **Online Transporter**

Explore the unlimited potential of the online universe with the help of Microsoft's Internet Explorer. Check out the Microsoft Network, as well as cool sites on the World Wide Web. The first step is through your personal Online transporter. Climb aboard!.

### **Related topics**

[Problems Viewing the Trials, Videos, or Demos](#)

## The Help, Exit and Other Useful Buttons

You will see these smaller buttons are on the right side of the screen. You can activate a button by clicking on it with the left mouse key

▶ **Replay movie**

This button is an illustration of a movie projector. Click this button to rerun the introductory movie.

▶ **Accessories**

The accessories icon is an illustration of a closed suitcase, which when clicked opens. Click this button for product purchasing information, system requirements and more.

▶ **Help**

The help button is an illustration of a life preserver. This button will be available on every screen at every level. Help awaits you at any time. Click this button anytime you need more information about using this CD.

▶ **Exit**

This button is an illustration of a building exit sign. Looking for a way out? Click this button and you'll return to the windows desktop.

### Related topics

[Getting Around in the Microsoft Sampler](#)

[Problems Viewing the Trials, Videos, or Demos](#)

[Setting Options for the Interactive CD Sampler](#)

## **Installing and Accessing Software**

Several trial versions of the products featured on the Sampler can be launched directly from this CD. There are also several products which are accessible through the Microsoft Network.

**The following topics provide detailed instructions for installing, accessing or playing software featured on this Sampler:**

[Free Software](#)

[Locations on the World Wide Web](#)

[Product System Requirements](#)

You can use a shortcut for quicker access to your favorite programs, without having to remember where the program is located.

To manually create a shortcut to a program after it has been installed, click and hold the program icon, and then drag the icon onto your desktop and let go. This will create a desktop shortcut that you can click to start the program. You can also follow the following steps:

### **To create a Shortcut in Explorer using the File menu**

1. Select the **File** menu on Top Menu Bar.
2. Select the **Create Shortcut** command.



## **Free Software**

The Microsoft Sampler includes free games, trial software and for Windows 95 users, MSN and Internet access software.

**The following topics provide detailed instructions for installing software featured on the Sampler:**

[Accessing CarPoint](#)

[Installing and Accessing Software](#)

[Installing Close Combat Trial Version](#)

[Installing Deadly Tide Trial Version](#)

[Installing Hellbender Trial Version](#)

[Installing Internet Explorer 3.0](#)

[Installing Return of Arcade Trial Version \(Pac-Man\)](#)

[Installing the 3D Movie Maker Trial Version](#)

[Installing the Microsoft Network](#)

[Playing and Viewing the Magic School Bus Trial Versions](#)

## **Related topics**

[Locations on the World Wide Web](#)

[Product System Requirements](#)

## Accessing CarPoint

If you already have an Internet browser and Internet access provider, you can visit the CarPoint site by simply clicking on the shortcut found on the screen at the end of this CarPoint demo.

If you want to visit the CarPoint site, but do not have an Internet browser or access provider, you first need to install [Internet Explorer](#) and [sign up for MSN](#).

### Note

To install CarPoint your computer must also meet the minimum [system requirements](#).

### Related topics

[Free Software](#)

[Product System Requirements](#)

## Installing Close Combat Trial Version

The Microsoft Close Combat trial version provides the sights and sounds of a live battlefield as you command troops who act like real soldiers. Lead your men through the terror, fatigue and hell of war on to victory -- only you can bring 'em back alive. The Close Combat trial version includes Boot Camp training, Off the Beach 1 battle, 2 player head-to-head mode, ability to play as either the Americans or Germans, and all 4 difficulty levels.

### The retail version contains the complete list of features not found in the Trial Version:

- 

The on-line help brings detailed weapon specs at your fingertips.

#### Note ⇨

You can play the whole Normandy campaign game from Off the Beach to St.-Lo.

#### Note ⇨

Won a major victory? Save that battle as a Replay and show it off to your friends.

#### Note ⇨

Watch real footage videos and see what really happened in the battle you just fought.

#### Note ⇨

More sound effects, weapons, tanks... you name it.

#### Note ⇨

To run the Close Combat Trial Version your computer must meet the minimum [system requirements](#).

### To install the Close Combat Trial Version:

1. Select the **Close Combat** product button.
2. At the Overview tab, click the **Install Game** button.
3. Follow the directions until installation is complete.

#### Note ⇨

Because the setup program automatically installs DirectX, you may be asked to restart your computer.

### To play the Close Combat Trial Version:

#### Note ⇨

Click on the **Close Combat Trial Version** Shortcut that will automatically be installed on your desktop. -OR-

#### Note ⇨

Select the **Close Combat Trial** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

### Related topics

[Free Software](#)

[Product System Requirements](#)

## Installing Deadly Tide Trial Version

Free on this CD is your Deadly Tide Trial Version. The trial version is level 1 only of the retail product. Other functionality is the same. It offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

### Note ⇨

To run the Deadly Tide Trial Version you must have the Microsoft Interactive CD Sampler Disk inserted in your CD Rom drive and your computer must meet the minimum system requirements.

### To install and play Deadly Tide Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Select **Deadly Tide**.
3. Follow the directions until installation is complete.
4. Because the setup program automatically installs DirectX, you may be asked to restart your computer.
5. Select **Deadly Tide Trial Version** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

### Related topics

[Free Software](#)

## Installing Hellbender Trial Version

Free on this CD is your Hellbender Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

### Note ↩

To run the Hellbender Trial Version your computer must meet the minimum [system requirements](#).

### To install and play Hellbender Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Select **Hellbender**.
3. Follow the directions until installation is complete.
4. Select **Hellbender Trial Version** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

### Note ↩

Hellbender requires that Microsoft DirectX™ is installed on your computer. If you do not have DirectX™ already installed, you may do so directly from this CD.

### Related topics

[Free Software](#)

[Product System Requirements](#)

## Installing Internet Explorer 3.0

Microsoft Internet Explorer is an easy-to-use browser that provides a personalized Internet experience. Web pages come alive with Microsoft Internet Explorer 3.0 through built-in multimedia support and ActiveX multimedia controls, including ActiveMovie, providing playback of popular video and audio formats on the Internet.

Plus, take advantage of 30 days free unlimited hours on the Internet through MSN, by [signing up for MSN](#) from this CD Sampler.

### Note ↗

To run Internet Explorer your computer must meet the minimum [system requirements](#) and be connected to a telephone or data line.

### To install Internet Explorer:

1. Select **Online Transporter** from the Sampler's main screen.
2. Select **Internet Explorer**.
3. Follow the directions until installation is complete.
4. You may be asked to restart your computer.

### Note ↗

The Internet shortcut will automatically be installed on your desktop. Click on it and the Setup Wizard will handle the details of connecting you to the Internet through MSN or your existing service provider.

### Related topics

[Free Software](#)

[Product System Requirements](#)

[Locations on the World Wide Web](#)

## Installing Return of Arcade Trial Version (Pac-Man)

Free on this CD is your Return of Arcade Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

### Note ⇔

To run the Return of Arcade Trial Version your computer must meet the minimum [system requirements](#)

### To install and play Return of Arcade Trial Version:

1. Select **Games Arena** from the Sampler's main screen.
2. Select the **Return of Arcade** product icon.
3. Follow the directions until installation is complete.
4. Because the setup program automatically installs DirectX, you may be asked to restart your computer.
5. Select **Return of Arcade Trial** from **Programs: Microsoft Games** group on the **Start** menu and enjoy!

### Related topics

[Free Software](#)

[Product System Requirements](#)

## Installing the 3D Movie Maker Trial Version

Free on this CD is your 3D Movie Maker Trial Version. The trial version offers a taste of what the retail version of the product has to offer and lets you actually explore how the product looks and feels. Install and view this trial version by following the instructions below.

### To install the 3D Movie Maker Trial Version from the Sampler

1. Select **Kids' World** from the Sampler's main screen.
2. Select the **3D Movie Maker** product icon.
3. Follow the directions until installation is complete.

To play the 3D Movie Maker Trial Version, you must either quit or minimize the CD Sampler.

### Note

To run the 3D Movie Maker Trial Version your computer must meet the minimum [system requirements](#).

### To play the 3D Movie Maker Trial Version

1. Click on the **Start** button on the taskbar.
2. Click on **Programs**.
3. Click on **Microsoft Kids**.
4. Click on **3D Movie Maker Trial**.

### Related topics

[Installing and Accessing Software](#)

[Free Software](#)

[Product System Requirements](#)



## Installing the Microsoft Network

You can receive 30 days free unlimited access time on the Internet by installing the Microsoft Network (MSN) from the Interactive CD Sampler!

### To install the Microsoft Network:

1. Select **Online Transporter** from the Sampler's main screen.
2. Select **MSN**.
3. Follow the directions until installation is complete.
4. You may be asked to restart your computer.

### Note ↗

The MSN shortcut will automatically be installed on your desktop. Click on it and the Setup Wizard will handle the details of connecting you to the Internet through MSN or your existing service provider.

### Note ↗

To run MSN your computer must meet the minimum [system requirements](#) and be connected to a telephone or data line.

### Related topics

[Free Software](#)

[Product System Requirements](#)

## Playing and viewing the Magic School Bus Trial Versions

Free on this CD are your Magic School Bus Trial Versions. The trial versions offer a taste of what the retail versions of the product have to offer and lets you actually explore how the products look and feel. Play and view the trial versions by following the instructions below.

### To Play or View the Magic School Bus Trial Versions from the Sampler

1. Select **Kids' World** from the Sampler's main screen.
2. Select the **Magic School Bus** product icon.
3. Select the Magic School Bus product of your choice.

#### Note ↗

Magic School Bus Explores the Age of the Dinosaurs does not have a trial version.

4. Choose to either view additional product information, or play a game or video.

#### Note ↗

To run the Magic School Bus Trial Versions your computer must meet the minimum [system requirements](#).

### Related topics

[Installing and Accessing Software](#)

[Free Software](#)

[Product System Requirements](#)

## Locations on the World Wide Web

Many of the Microsoft Products featured on the Sampler and in the Catalogs have their own home pages on the World Wide Web. You can access these pages and multitudes of additional information about Microsoft and its products by using **Cool Sites to Visit** in the **Online Transporter** area of the Sampler.

To visit sites on the Internet, you must have an Internet Browser, such as Internet Explorer, and an access provider, such as the Microsoft Network, installed.

### **Note** ⇨

When you select one of the **Cool Sites to Visit**, your browser may open behind the Sampler. In this case you can simply minimize the Sampler or choose the browser from the Task bar to view the site.

### **Related topics**

[Technical Support](#)

[Purchasing Information](#)

## Problems Viewing the Trials, Videos or Demos

### Note ↩

You can exit a trial, video or demo at any time by pressing the ESC key on the keyboard.

If you encounter other problems, exit all other applications; there may be a conflict with the Sampler, an individual trial, video or demo or there might not be enough available memory.

### Note ↩

If you encounter other problems viewing a trial, video or demo; you may have a hardware or video conflict; or you may need to upgrade your video driver. For more information, please contact your hardware manufacturer.

### Related topics

[Achieving the Best Display](#)

[Technical Support](#)

## **Products for the Macintosh**

**The following products are also available for the Macintosh:**

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

## Purchasing Information

For information on purchasing the products featured on the Microsoft Interactive CD Sampler:

**Note** ⇨

Contact your local retailer, or

**Note** ⇨

Call Microsoft's Sales and Information Center at 1-800-426-9400.

### Related topics

[Locations on the World Wide Web](#)

[Product System Requirements](#)

## Technical Support

**For technical support using the Microsoft Interactive CD Sampler or playing any of the demos and/or trial versions:**

**Note** ⇨

Visit our Microsoft Support On-line web site at <http://www.microsoft.com/support/>.

### **Related topics**

[Locations on the World Wide Web](#)

[Problems Viewing the Trials, Videos, or Demos](#)

## **Product System Requirements**

Detailed information about the necessary hardware and software needed to most effectively run the products featured on the CD Sampler are listed in the following topics.

[System Requirements for Games Products](#)

[System Requirements for Productivity Products](#)

[System Requirements for Kids Products](#)

[System Requirements for Macintosh Products](#)

[System Requirements for Reference Products](#)

[System Requirements for the Trial Versions](#)

[System Requirements in Alphabetical Order](#)



## System Requirements for Games Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Deadly Tide](#)

[Deadly Tide Trial Version](#)

[Hellbender](#)

[Hellbender Trial Version](#)

[Microsoft Close Combat](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Close Combat Trial Version](#)

[Microsoft Return of Arcade 1.0](#)

[Microsoft SideWinder 3D Pro](#)

[Monster Truck Madness](#)

## System Requirements for Productivity Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Microsoft Automap Streets Plus](#)

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Bookshelf 1996-97 Edition](#)

[Microsoft Bookshelf Intro Edition](#)

[Microsoft Greetings Workshop](#)

[Microsoft Network](#)

[Microsoft Picture It!](#)

[Microsoft Works](#)

## System Requirements for KIDS' Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Microsoft 3D Movie Maker](#)

[Microsoft 3D Movie Maker Trial Version](#)

[Microsoft EasyBall](#)

[Microsoft Encarta 97 Encyclopedia](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Microsoft Encarta 97 World Atlas](#)

[Scholastic's Magic School Bus Explores in the Age of Dinosaurs](#)

[Scholastic's Magic School Bus Explores the Earth](#)

[Scholastic's Magic School Bus Explores the Human Body](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Solar System](#)

## **System Requirements for Macintosh Products**

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

The following are Microsoft products that also have Macintosh versions:

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

## System Requirements for Reference Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Microsoft Automap Streets Plus](#)

[Microsoft Automap Trip Planner](#)

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Bookshelf 1996-97 Edition](#)

[Microsoft Bookshelf Intro Edition](#)

[Microsoft CarPoint](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia](#)

[Microsoft Encarta 97 World Atlas](#)

[Microsoft Encarta Intro Edition](#)

## **System Requirements for the Trial Versions**

To view the system requirements of a products trial version, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Deadly Tide Trial Version](#)

[Hellbender Trial Version](#)

[Microsoft 3D Movie Maker Trial Version](#)

[Microsoft Close Combat Trial Version](#)

[Microsoft Return of Arcade Trial Version \(Pac-Man\)](#)

[Scholastic's Magic School Bus Trial Versions](#)

## System Requirements in Alphabetical Order

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Deadly Tide](#)

[Deadly Tide Trial Version](#)

[Hellbender](#)

[Microsoft 3D Movie Maker](#)

[Microsoft Automap Streets Plus](#)

[Microsoft Automap Trip Planner](#)

[Microsoft Bookshelf 1996-97 Edition](#)

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Bookshelf Intro Edition](#)

[Microsoft CarPoint](#)

[Microsoft Close Combat](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Close Combat Trial Version](#)

[Microsoft EasyBall](#)

[Microsoft Encarta 97 Encyclopedia](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Microsoft Encarta 97 World Atlas](#)

[Microsoft Encarta Intro Edition](#)

[Microsoft Greetings Workshop](#)

[Microsoft Internet Explorer 3.0](#)

[Microsoft Network](#)

[Microsoft Picture It!](#)

[Microsoft Publisher 97](#)

[Microsoft Return of Arcade 1.0](#)

[Microsoft SideWinder 3D Pro](#)

[Microsoft Works](#)

[Monster Truck Madness](#)

[Nickelodeon 3D Movie Maker](#)

[Scholastic's Magic School Bus Explores in the Age of Dinosaurs](#)

[Scholastic's Magic School Bus Explores the Earth](#)

[Scholastic's Magic School Bus Explores the Human Body](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Solar System](#)

### **Deadly Tide**

CPU: Pentium 75 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 25 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

### **Deadly Tide Trial Version**

CPU: Pentium 75 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 11 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: PCI SVGA video with 1 MB of memory for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Joystick or other flight control recommended

### **Hellbender**

CPU: Pentium 75 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 32 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device  
SideWinder 3D Pro recommended

### **Hellbender Trial Version**

CPU: Pentium 75 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 40 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device  
SideWinder 3D Pro recommended  
Other: 14.4 Kbps modem for head-to-head play

### **Microsoft 3D Movie Maker**

CPU: 486/50 or higher microprocessor



RAM: 8 MB  
Hard Disk: 12 MB  
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support) with local bus video  
Sound: 16-bit sound card with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Microphone required to record sounds

#### **Microsoft 3D Movie Maker Trial Version**

CPU: 486/50 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 7 MB  
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support) with local bus video  
Sound: 16-bit sound card with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Microphone required to record sounds

#### **Microsoft Automap Streets Plus**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 3.5 MB (8 MB recommended)  
Operating System: Microsoft Windows 95 or later or Windows NT 4.0 or later  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9.6 bps (minimum); 14.4 bps or higher required for on-line components

#### **Microsoft Automap Trip Planner**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 8 MB  
Operating System: Microsoft Windows 95 or Windows NT 4.0 or later  
Drives: CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device  
Modem: 9.6 bps (minimum); 14.4 bps or higher required for on-line components

### **Microsoft Bookshelf 1996-97 Edition**

CPU: 486SX/33 or higher microprocessor  
RAM: 4 MB  
Hard Disk: 4.5 MB  
Operating System: Microsoft Windows 3.1 or Windows 95 or later  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device recommended

### **Microsoft Bookshelf 1996-97 Edition for the Macintosh**

CPU: Any Macintosh computer that supports a 256-color, 640x480  
RAM: 8 MB  
Hard Disk: 4.5 MB  
Operating System: System 7.1 or later  
Drives: Double-speed CD-ROM or higher recommended  
Video: (13 inch) or higher resolution monitor  
Note: In place of a local CD-ROM drive, Microsoft Bookshelf may run from an AppleTalk share using a remotely mounted CD ROM or hard containing the complete Bookshelf 1996-97 CD image.

### **Microsoft Bookshelf Intro Edition**

CPU: 486SX or higher microprocessor (386DX minimum)  
RAM: 4 MB  
Hard Disk: 2 MB  
Operating System: Microsoft Windows 95  
Video: VGA (for 16-colors) or Super VGA (for full 256-color support)  
Sound: Recommended  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9.6 bps (minimum); 14.4 bps or higher recommended  
Other: Subscription to the Microsoft Network

### **Microsoft CarPoint**

CPU: 386DX (minimum) or higher microprocessor  
RAM: 4 MB  
Hard Disk: 2.5 to 5.5  
Operating System: Microsoft Windows 3.1, Windows 95, Windows NT server, Windows NT Workstation, Windows for Workgroups 3.11 or Macintosh®  
Video: Super VGA (for full 256-color support)  
Sound: Recommended  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9.6 bps (minimum); 28,800 recommended  
Other: Subscription to the Microsoft Network

### **Microsoft Close Combat**

CPU: Pentium or higher microprocessor

RAM: 8 MB  
Hard Disk: 20 MB  
Operating System: Windows 95  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

#### **Microsoft Close Combat for the Macintosh**

CPU: PowerPC 601 or higher  
RAM: 12 MB  
Hard Disk: 20 MB  
Operating System: 7.5 or later  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Apple mouse or compatible pointing device  
Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

#### **Microsoft Close Combat Trial Version**

CPU: Pentium or higher microprocessor  
RAM: 8 MB  
Hard Disk: 30 MB  
Operating System: Windows 95  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

#### **Microsoft EasyBall**

CPU: 386SX or higher microprocessor  
RAM: 640K (4 MB to play Pointerland)  
Hard Disk: 260K (3 MB to play Pointerland)  
Operating System: Microsoft Windows 3.1 or later  
Drives: One 3.5 high-density disk drive  
Video: MDA, CBA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter.)  
Sound: Audio board with headphones or speakers  
Other: A 9-pin serial port that is unused by internal and external devices (9-25-pin serial adapter is available directly from Microsoft). If an unused serial port is not available, customers can order a MouseSwitch directly from Microsoft. The MouseSwitch allows both

EasyBall and Microsoft Mouse or 100-percent compatible device to be connected to a single 9-pin serial port (only one device can be active at a time)

### **Microsoft Encarta 97 Encyclopedia**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB (for Windows NT: 12 MB)  
Hard Disk: For Windows 3.1: 20 MB  
For Windows 95: 15 MB  
For Windows NT: 13 MB  
Operating System: Microsoft Windows 3.1, Windows 95 or Windows NT  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA Color Monitor (640x480 resolution or higher)  
For Deluxe only: Local bus video with 1 MB of VRAM or higher  
Sound: Soundblaster or compatible sound card & headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: To use Encarta Yearbook, Web Links and Monthly Online Updates, you need:  
- A modem (9600 bps or higher recommended)  
- Access to the Internet  
- 4 MB of hard-disk space, plus 1 MB per monthly download

### **Microsoft Encarta 97 Encyclopedia for the Macintosh**

CPU: Any Macintosh® LCII (68030) or higher microprocessor  
RAM: 8 MB  
Hard Disk: 12 MB recommended  
Operating System: 7.1 or later  
Drives: CD-ROM drive required  
Video: 256-color (640X480) or higher resolution monitor  
Other: To use Encarta Yearbook, Web Links and Monthly Online Updates, you need:  
- A modem (9600 bps or higher recommended)  
- Access to the Internet  
- 4 MB of hard-disk space, plus 1 MB per monthly download

### **Microsoft Encarta 97 World Atlas**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB (12 MB for Windows NT)  
Hard Disk: 7 MB (minimum)  
Operating System: Microsoft Windows 95 or Windows NT 3.51 or later  
Drives: Double-speed CD-ROM or higher required  
Video: VGA 16 color support required (Super VGA for full 256-color support recommended)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Hayes-compatible modem required for Internet access

### **Microsoft Encarta Intro Edition**

CPU: 486SX or higher microprocessor (386DX minimum)

RAM: 8 MB (6 MB minimum)  
Hard Disk: 9 MB (2 MB minimum free)  
Operating System: Microsoft Windows 95  
Video: Super VGA (for full 256-color support)  
Sound: Recommended  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9.6 bps (minimum); 14.4 bps or higher recommended  
Other: Subscription to the Microsoft Network

**Note** →

During the first installation of Encarta Intro Edition, users will experience a one-time only 5-10 minute wait while the interface software is downloaded onto the computer hard-drive (<1 MB of hard-disk space).

### **Microsoft Greetings Workshop**

CPU:	486SX or higher microprocessor
RAM:	8 MB
Hard Disk:	30 MB
Operating System:	Microsoft Windows 95 or later
Drives:	CD-ROM required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Hayes-compatible modem recommended and required to access on-line content
Other:	Windows-compatible color printer recommended

### **Microsoft Internet Explorer 3.0**

RAM:	8 MB
Hard Disk:	13 MB (This assumes you already have an Internet provider. If you have no provider, an additional 1015 MB is required to install the MSN components.)
Operating System:	Microsoft Windows 95 or later
Other:	14.4-bps or faster modem is recommended for optimum performance.

### **Microsoft Network**

CPU:	486DX or higher microprocessor
RAM:	8 MB
Hard Disk:	20 MB
Operating System:	Microsoft Windows 95 or later
Video:	VGA or higher-resolution graphics adapter
Input Device:	Microsoft mouse or compatible pointing device
Other:	14.4 kbps modem (faster modems recommended)

### **Microsoft Picture It!**

CPU:	486DX or higher microprocessor
RAM:	8 MB (16MB recommended)
Operating System:	Microsoft Windows 95
Drives:	CD-ROM required
Video:	Super VGA with 1MB VRAM (for 16-bit or 24-bit color)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9600 or higher baud modem
Optional:	Printers, scanners, and digital cameras supported by Microsoft Windows.

### **Microsoft Publisher 97 for Windows 95**

CPU:	386DX or higher microprocessor (486 recommended)
RAM:	6 MB (8 MB recommended)

Hard Disk: 6 MB minimum to install (32 MB for complete installation)  
Operating System: Microsoft Windows 95 operating system or Microsoft Windows NT Workstation operating system version 3.51 or later  
Drives: One 3.5 high density disk drive  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Modem: 2400 or higher baud modem required to use Works communication tools or to access the Microsoft Network (9600 baud modem recommended).  
Optional: Printers, scanners, plotters, and networks supported by Microsoft Windows (no special network version required).

#### **Microsoft Return of Arcade version 1.0**

CPU: 486/66 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 6 MB  
Operating System: Microsoft Windows 95  
Drives: One 3.5 high density disk drive  
Video: Local Bus Super VGA, 256-color display  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Other: Joystick recommended

#### **Microsoft SideWinder 3D Pro**

Other: 15 pin Gameport

#### **Note** →

To use the enclosed joystick driver for Windows 95 you also need:

Operating System: Microsoft Windows 95  
Hard Disk: 600 K  
Drives: One 3.5 high density (1.44 MB) disk drive

#### **Microsoft Works**

CPU: 386DX or higher microprocessor  
RAM: 6 MB (8 MB recommended)  
12 MB of memory for Windows NT Workstation.  
Hard Disk: 5 MB minimum to install (20 MB for complete installation)  
Operating System: Microsoft Windows 95 operating system or Microsoft Windows NT Workstation operating system version 3.51 or later  
Drives: One 3.5 high density disk drive  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Modem: 2400 or higher baud modem required to use Works communication tools or to access the Microsoft Network (9600 baud modem recommended).

### **Monster Truck Madness**

CPU: Pentium  
RAM: 8 MB (12 MB recommended)  
Hard Disk: 35 MB minimum  
Operating System: Microsoft Windows 95 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: SideWinder 3D Pro recommended  
Other: Optional modem or local area network for multiplayer game play

### **Nickelodeon 3D Movie Maker**

CPU: 486/50 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 12 MB  
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support) with local bus video  
Sound: 16-bit sound card with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Microphone required to record sounds

### **Scholastic's® Magic School Bus Series**

CPU: 486SX or higher microprocessor  
RAM: 4 MB (8 recommended)  
Hard Disk: 5 MB  
Operating System: Microsoft Windows 3.1 or later  
Drives: Double-speed CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit audio board with extended MIDI playback capability, headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended

### **Scholastic's the Magic School Bus Explores in the Age of Dinosaurs**

CPU: 486SX/33 or higher microprocessor  
RAM: 8 MB required for Win95 (12 MB required for Windows NT)  
Hard Disk: 6 MB  
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later  
Drives: Double-speed CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required  
Input Device: Microsoft mouse or compatible pointing device



### **Scholastic's the Magic School Bus® Explores Inside the Earth**

CPU: 486SX/25 or higher microprocessor  
RAM: for Windows 3.1: 4 MB required (8 MB recommended)  
for Windows 95: 8 MB required  
Hard Disk: 5 MB  
Operating System: EITHER MS-DOS® version 5.0 or later with Windows® version 3.1  
or later OR  
Windows 95 OR  
Windows NT 3.51  
Drives: Double-speed or faster CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit sound board required (16-bit recommended) Headphones or  
speakers required  
Input Device: Microsoft mouse or compatible pointing device

### **Scholastic's The Magic School Bus Explores the Human Body**

CPU: 486SX or higher microprocessor  
RAM: 4 MB (8 recommended)  
Hard Disk: 5 MB  
Operating System: Microsoft Windows 3.1 or later or Windows 95  
Drives: Double-speed or faster CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit audio board with extended MIDI playback capability,  
headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended

### **Scholastic's The Magic School Bus Explores the Human Body for the Macintosh**

CPU: Macintosh LC 550 or higher with color monitor  
RAM: 8 MB  
Hard Disk: 8 MB  
Operating System: 7.1 or higher  
Drives: Double-speed CD-ROM drive or higher required

### **Scholastic's The Magic School Bus Explores the Ocean**

CPU: 486SX or higher microprocessor  
RAM: 4 MB (8 recommended)  
Hard Disk: 5 MB  
Operating System: Microsoft Windows 3.1 or later or Windows 95  
Drives: Double-speed or faster CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit audio board with extended MIDI playback capability,  
headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended

### **Scholastic's The Magic School Bus Explores the Ocean for the Macintosh**

CPU: Macintosh LC 550 or higher  
RAM: 8 MB

Hard Disk: 8 MB  
Operating System: System 7.1 or later  
Drives: Double-speed or faster CD-ROM drive required  
Video: 13" Color Monitor or bigger  
Optional: Printer or network compatible with System 7.1 or later

**Scholastic's The Magic School Bus Explores the Solar System**

CPU: 486SX or higher microprocessor  
RAM: 4 MB (8 recommended)  
Hard Disk: 5 MB  
Operating System: Microsoft Windows 3.1 or later or Windows 95  
Drives: Double-speed or faster CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended

**Scholastic's the Magic School Bus Trial Versions**

CPU: 486SX/25 or higher microprocessor  
RAM: for Windows 3.1: 4 MB required (8 MB recommended)  
for Windows 95: 8 MB required  
Hard Disk: 2 MB  
Operating System: EITHER MS-DOS® version 5.0 or later with Windows® version 3.1 or later OR  
Windows 95 OR  
Windows NT 3.51  
Drives: Double-speed or faster CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required  
Input Device: Microsoft mouse or compatible pointing device

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